

5-A-SIDE SOCCER

Divisions and Rules 2018

DIVISION	# TEAMS IN DIVISION	PLAYING LEVEL GUIDELINE & AGE RESTRICTION	DIVISION DESCRIPTION
Premier	8	Premier +18 years	The Premier division is aimed at individuals who have played for a club or league or who just rate themselves quite highly and feel their FIFA skills can translate into real life.
Social	8	Social +18 years	The Social division is for those who have not played football for clubs or varsities and whose feet can't seem to react to their brains instructions in a timely fashion.

ENTRY FEE INCLUDES

- Festival weekend entry
- 5-a-side Soccer tournament entry
- Custom designed, fully sublimated shirt
- Shorts and socks optional extras
- 5 guaranteed games
- 10s event vest/merchandise
- Live entertainment
- Discount drink vouchers
- Massage & strapping services

5-A-SIDE SOCCER DIVISIONS – Social & Premier

The rules and information below is for both the premier and social 5-a-side soccer divisions

SQUADS & REPLACEMENTS

- 10 players in squad
- 5 players on the court at once
- 5 subs allowed

MATCH LENGTH

- 9 min per half
- 2 min half time
- 3 min between matches

POINTS/SCORING

- 3 points for a win
- 1 point for a draw
- 0 points for a loss

5s FOOTBALL RULES

- All teams must take the field with five players
- Unlimited interchange will be allowed for all matches
- Kick offs will be taken from half way
- No slide tackles
- No offsides
- No throw ins – only kick ins
- If the ball hits any part of the net behind the goalkeeper off a shot, keeper save or deflection, the ball automatically goes to the goalkeeper for a restart. An indirect free kick shall be awarded at the referees discretion should a player kick the ball into their own back net.
- Goalkeepers can pass the ball out with their feet or throw it out with their hands
- Goalkeepers cannot come outside of their goal circle at anytime
- Goalkeepers may not pick the ball up if it has been passed to them from a team mate
- Goalkeepers cannot kick the ball out of their hands
- Goalkeepers must release the ball within 6 seconds
- If a team kicks the ball out of the pitch, the match will be a restart with the goalkeeper of the opposing team
- All free kicks are indirect
- No pushing or grinding into the rebound boards
- Serious foul play will be punishable by yellow and red cards
- In the event of a penalty being awarded all penalty takers can only take one step before striking the ball
- No player aside from the goalkeeper is allowed into their goalie area (D BOX). If a defender enters the area to block a goal or shot, a penalty is awarded. If an attacker enters the area to attempt to score it will simply be goalies ball or advantage played. If a goalie handles outside the area the result is a penalty.

5s FOOTBALL DISCIPLINE

- Event organisers and referees have the right to intervene if there is disrespectful, unruly or unsafe behaviour and play
- If a team does not arrive in time for the start of their game, the game will be considered a forfeit and a 6-0 score will be given to the punctual team - no exceptions, no excuses
- 10s BLUE CARD
 - A referee has a BLUE CARD that they may show a player at any stage of the match. A blue card enables the ref to send a player off for being drunk and disorderly on the court. The ref may use this card at his or her own discretion. This is to protect the safety of all players on the court
 - The guilty player will have to leave the court for the remainder of the match
 - The team will forfeit a player for the remainder of the half that the guilty player was given the blue card.